**Cognitive Development of a**

**Preschooler Study Guide**

**Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Period:\_\_\_\_\_**

**Piaget’s Preoperational Stage**

1. Preschool children are in Piaget’s *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* of cognitive development.
2. Toddlers and preschoolers form *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* that can last a lifetime.
3. Children learn from *\_\_\_\_\_\_\_\_\_\_\_*(hands-on and tangible) *\_\_\_\_\_\_\_\_\_\_\_\_\_\_*.

**Egocentric**

1. Still think in terms of their own *\_\_\_\_\_\_\_\_\_\_\_\_\_*and their *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* at the moment.
2. Struggle with *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*.
3. Continue to learn through *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
4. Learning that objects and words can be *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* an idea.
5. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* on ideas because these are based on the child’s perceptions.

**How Preschoolers Learn**

1. Children are *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*and ask many questions because they are *\_\_\_\_\_\_\_\_\_\_\_\_\_\_*and want to understand the world around them.
2. Preschoolers learn by *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* in everyday experiences.

**Four and Five Year Olds**

1. Four Year Olds
   1. Learn *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
   2. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* the differences between objects
   3. Have an expanded *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
2. Five Year Olds
   1. Begin *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*

**Reality and Fantasy**

1. Preschoolers can differentiate between *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* or make-believe.
2. The imaginary life of kids is *\_\_\_\_\_\_\_\_\_\_\_\_\_\_*and sways their *\_\_\_\_\_\_\_\_\_\_*of the real world until they master *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* and logic.
3. Jean Piaget said that kids in the preoperational stage of cognitive growth use *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* until they learn the properties of *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*

**Cognitive Development Terms**

1. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
   1. Even though one property of an object *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*, the other properties *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*.
   2. Examples:
      1. A ball of play-dough smashed into a pancake is still the same even though it looks different
      2. Liquid is the same amount even though it is poured into differently shaped glasses.
2. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
   1. Putting objects into *\_\_\_\_\_\_\_\_*based on *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*.
   2. Examples:
      1. Cats and dogs
      2. Toy blocks and toy trucks
3. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
   1. Placing classified objects into smaller *\_\_\_\_\_\_\_\_\_\_\_*based on how they are *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*.
   2. Examples:
      1. Sorting cats by color
      2. Sorting blocks by size or shape
4. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
   1. Putting objects in a *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* based on size, weight, etc.
   2. Example: Lining crayons up in order from shortest to longest.
5. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
   1. The change of an object from *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*.
   2. Examples:
      1. Popcorn kernel to popcorn
      2. Bread dough to bread
      3. Jell-O powder to Jell-O
6. *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*
   1. What can be *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* can also be *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*.
   2. Examples:
      1. A sand castle can be built and knocked down
      2. A jacket can be zipped up and unzipped
      3. A mistake can be made and fixed